

# Efficient Database Implementation of EXPRESS Information Models

## Efficient Database Implementation of EXPRESS Information Models PhD Thesis, David Loffredo

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Questions and comments can be mailed to me at [loffredo@steptools.com](mailto:loffredo@steptools.com).

Thanks and happy reading!

# Efficient Database Implementation of EXPRESS Information Models

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Doctoral Thesis Defense  
April 10th, 1998

## Overview

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### Problem Statement

#### SDAI Database Implementation Framework

- Upload/Download, Cached, and Direct Access Architectures
- Implementation Case Studies

#### SDAI Operational Benchmarks

- PartStone, BOMStone, and NURBStone

#### Benchmark Results

- Benchmarks on Oracle and ObjectStore
- Effect of optimizations
- Comparison of Direct and Alternate Bindings

#### Conclusions

## Problem Statement

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**Product databases are essential for integrated design and manufacturing.**

- Product databases today are rare and not open.

**EXPRESS information models can define open engineering product databases.**

- Part of International Standard ISO-10303 (STEP)
- Standard Data Access Interface (SDAI) — the API for EXPRESS-defined information
- Engineering apps tightly tied to model, standard model and standard API make open product databases possible.

**How can we provide SDAI access to product databases?**

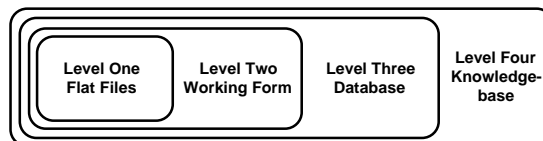
## Previous Work

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**Access to EXPRESS-defined information using files and working-form is well understood.**

- Many CAD and PDM systems have file exchange implementations.
- Several working-form SDAI implementations exist.

**SDAI access to EXPRESS-defined information in database or knowledgebase not well explored.**



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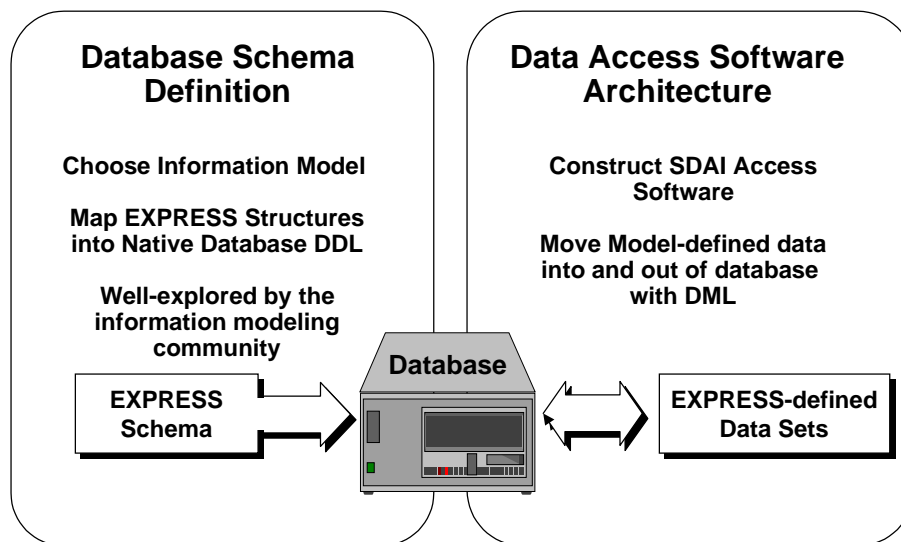
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## Framework for EXPRESS Database Implementation

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## Construct SDAI Access Software

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Software must be able to move EXPRESS-defined data into and out of the database system. Some of the design parameters:

### Access Style

- Upload / Download SDAI
- Cached SDAI Binding
- Direct SDAI Binding

### Binding to EXPRESS

- Code Generation
- Data Dictionary



## SDAI Access Architectures

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Based on the quantity of data and time of transfer, we can identify three architectures:

### Upload/Download SDAI Binding

- Entire model, off-line batch transfer
- Move an entire model from database to physical file and vice versa.

### Cached SDAI Binding

- Entire model, on-line batch transfer
- Move an entire model to and from main memory. Operate on it in main memory with SDAI operations.

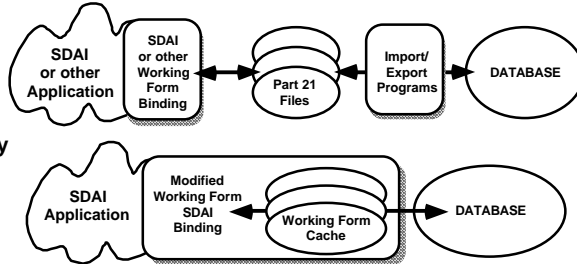
### • Direct SDAI Binding

- Individual values, on-line incremental transfer
- Operate on a model incrementally within the database, using the SDAI operations.

## SDAI Access Architectures

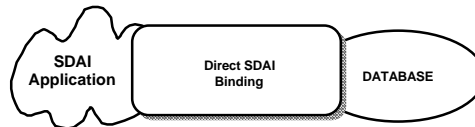
### Upload/Download Cached

- Easier batch algorithms
- Can reuse working form binding
- DB features on model only
- High latency, but access at main-memory speeds
- Potential for multiple DB systems



### Direct

- More complex interactive algorithms
- Minimal code reuse
- Can use special DB features (locks, concurrent update)
- Low latency, but access at DB operation speeds
- One DB system only



## EXPRESS Definition Binding Styles

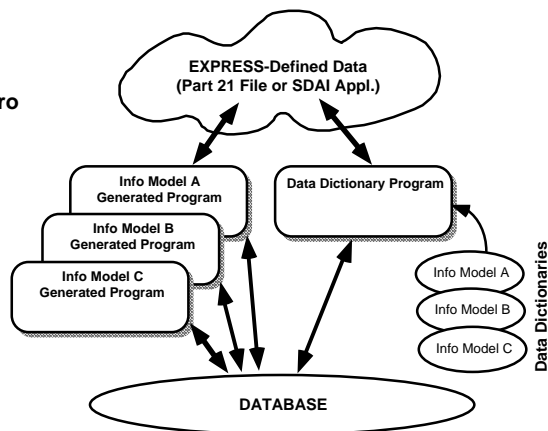
Determines how interface software is configured to use a particular EXPRESS schema.

### Code Generation

- Configure the interface at development time.
- Use an EXPRESS compiler to generate program code.

### Data Dictionary

- Configure the interface at execution time.
- Match data dictionaries for EXPRESS and the database system



## Implementation Case Studies

### Cross-section of engineering database systems and implementation techniques.

- ORACLE —Relational
- HP OpenODB — Relational / OO Hybrid
- Versant — Object Oriented / Multiple Languages
- ObjectStore — Object Oriented / Persistent

		Access Style		
Binding Style		Oracle and OpenODB Early-bound Import/Export	Oracle Early-bound Cached SDAI	Oracle ObjectStore Early-bound Direct SDAI
		Late-bound Import/Export	Versant Late-bound Cached SDAI	Late-bound Direct SDAI

## Implementation Efforts

	<u>System</u>	<u>Effort</u>	<u>Reuse</u>
<b>Upload Download</b>	Oracle	5000 lines	40,000 lines
	OpenODB	6000	40,000
<b>Cached</b>	Oracle	5000+	40,000
	Versant	3000	40,000
<b>Direct</b>	Oracle	11,500 (partial) 91,000 (full est)	none
	ObjectStore	200+	40,000

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## Operational Benchmarks

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First choose a STEP information model as the basis for the benchmarks.

AP-203 used as the basis for the benchmarks.

- Most widely used application protocol.
- First to be standardized.
- 14 Units of Functionality (UOFs) that cover a wide range of CAD and PDM information.
- Contains data common to many of the STEP APs.



## Identify the Benchmarks

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Looking at UOFs, we can identify three styles of engineering information:

- Navigational — Hierarchical references (Geometry)
- Existence-dependant — Property-of references (Part Identification)
- Mixed — A combination of both (Bill of Material)

Create benchmarks to exercise each style.

- Consider data access operations only.
- Update operations out of scope.

## PartStone Benchmark

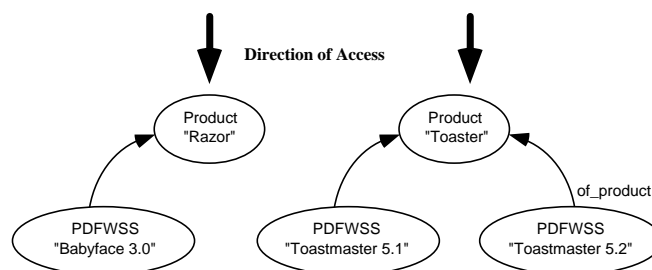
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Traverse Part Identification Information

- Existence-dependant modeling style, all definitions properties of a “product”
- Used by all STEP APs

Print all versions of a single part.

- Loop over all versions to find the one that points to a specific product
- Repeat operation on all products in a data set to scale up.



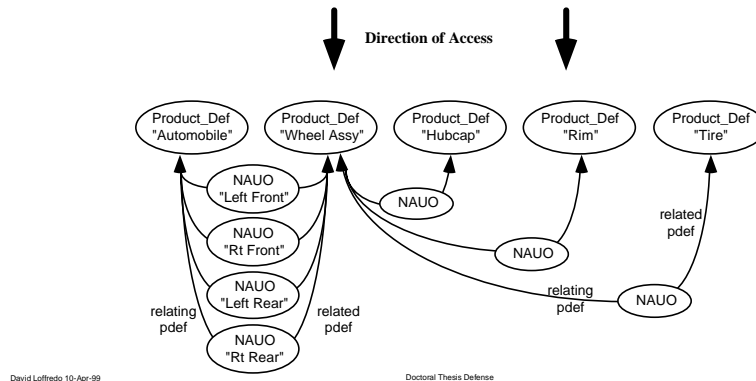
## BOMStone Benchmark

### Traverse Bill of Materials Information

- Mixed modeling style, relationship from product to assy nodes existence-dependant , all others navigational.

### Print an assembly hierarchy.

- For each node, print, then find all children. Repeat recursively.



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## NURBStone Benchmark

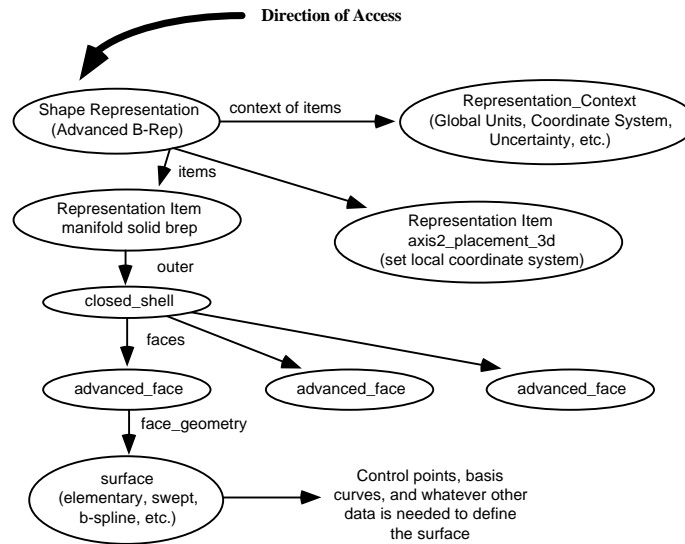
### Traverse Geometry Information

- Navigational modeling style, all definitions reachable from a "shape representation."
- Used by all STEP APs

### Print the structure and attributes of a shape from the top-level down to the cartesian points.

- Perform a depth-first search of the shape data. Like a recursive descent parse algorithm.
- Benchmark covers 50 different geometry definitions.

## Shape Representation Data



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## Benchmark Experiments

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**Run the benchmark experiments on:**

- Direct Binding on Oracle Database
- Direct Binding on ObjectStore Database
- Working-Form Binding using Files

**Use data sets with 100 to 100,000 objects**

**Look at the effect of database optimizations on the benchmarks.**

**Also measure database load/extract performance to estimate performance of alternate binding architectures.**

## Benchmark Data

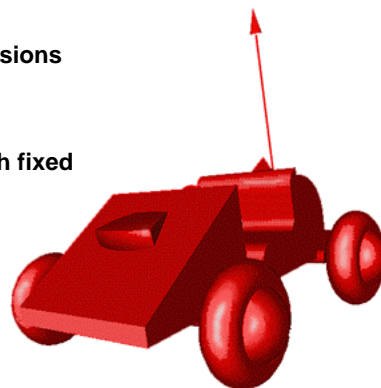
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**Programs were developed to build large data sets for the benchmark tests.**

**PartStone — Generate parts and versions with fixed num of versions per part.**

**BOMStone — Generate assy's with fixed num children and depth.**

**NURBStone — Duplicate the geometry from the STEPnet moonbuggy.**



## Optimizations

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**Several non-SDAI database optimizations were explored during the benchmark experiments.**

### Oracle

- All Benchmarks — Collapsed many SDAI get\_attribute calls into one SQL select.
- All Benchmarks — Added indices on important columns
- PartStone and BOMStone — Replaced SDAI loop with SQL join to improve USEDIN() operation.

### ObjectStore and Working Form

- PartStone and BOMStone — Replaced SDAI loop with backpointers to improve USEDIN() operation.

## Benchmark Results Outline

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### NURBStone Results

- Effect of Access Performance

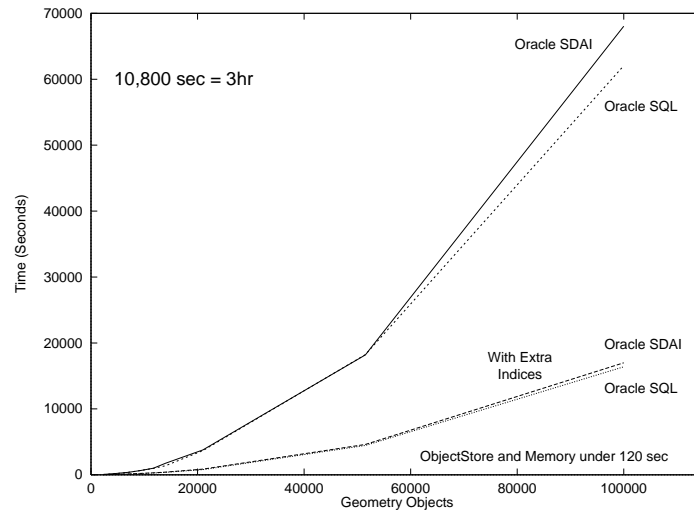
### PartStone and BOMStone Results

- Effect of Usedin() Optimizations
- Effect of Relational Indices

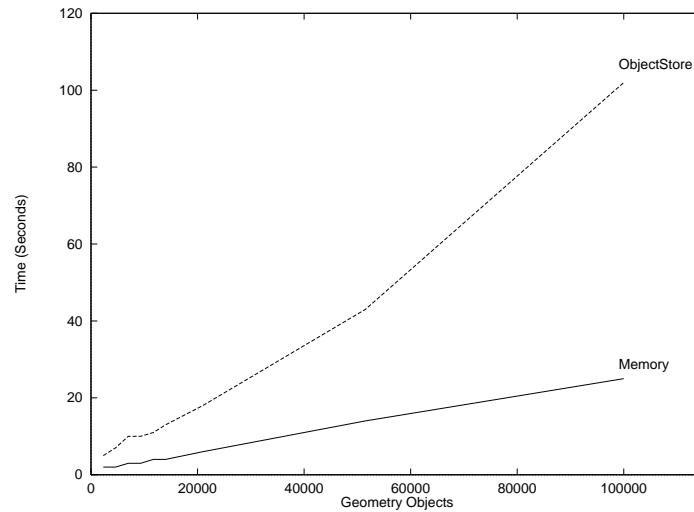
### Load/Extract Results

- Effect of SDAI Architecture
- ObjectStore Alternate Bindings
- Oracle Alternate Bindings

## NURBStone Runs



## NURBStone Runs — Under 120 Sec.



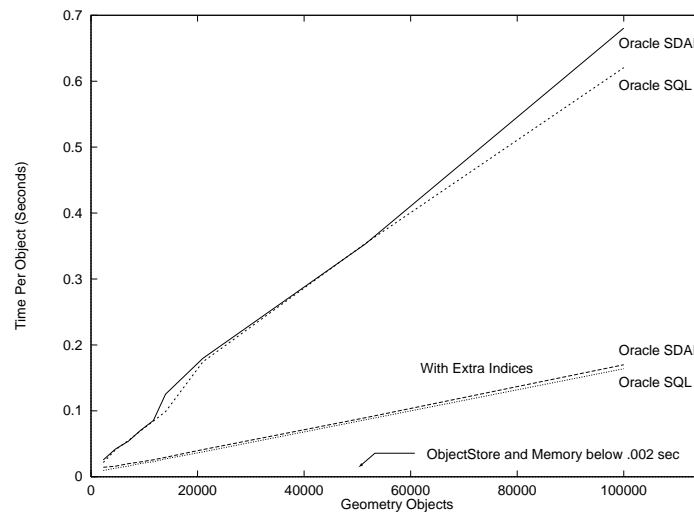
## Effect of Access Performance

Using the NURBStone results, we calculated the relative speeds of the systems.

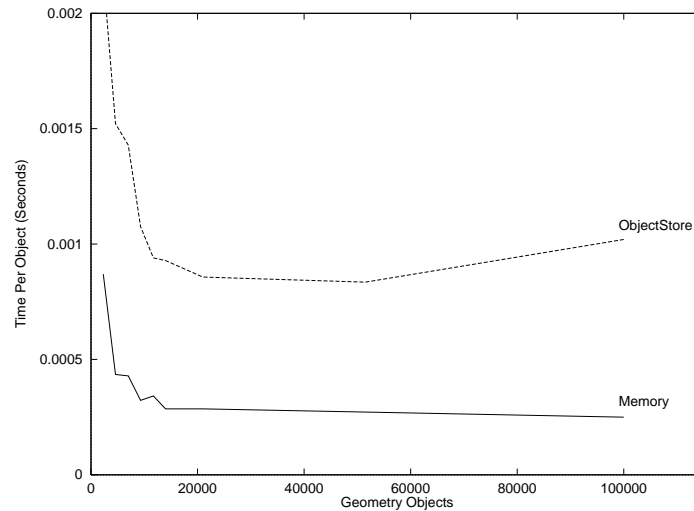
- Oracle results were not constant. Cost increased with the size of the database. Appears to be  $O(n)$ .

<u>System</u>	<u>Cost</u>	<u>Objs/second</u>
Oracle	~.05-.7 sec/obj	1.4-20 obj/sec
ObjectStore	~.001 sec/obj	1000 obj/sec
Working-Form	~.00025 sec/obj	4000 obj/sec

## Oracle Access Performance



## ObjectStore and Working Form Access



## Benchmark Results Outline

### NURBStone Results

- Effect of Access Performance

### PartStone and BOMStone Results

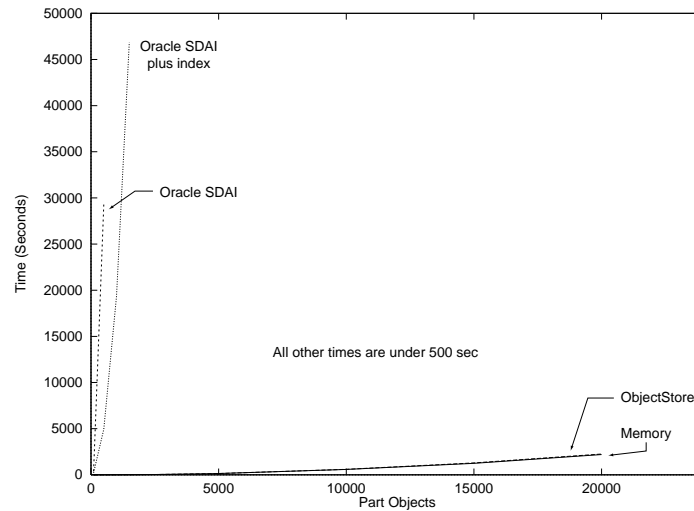
- Effect of Usedin() Optimizations
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### Load/Extract Results

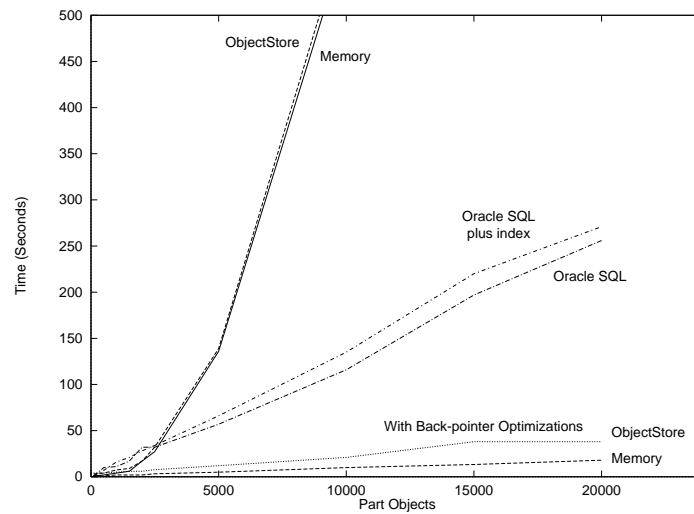
- Effect of SDAI Architecture
- ObjectStore Alternate Bindings
- Oracle Alternate Bindings



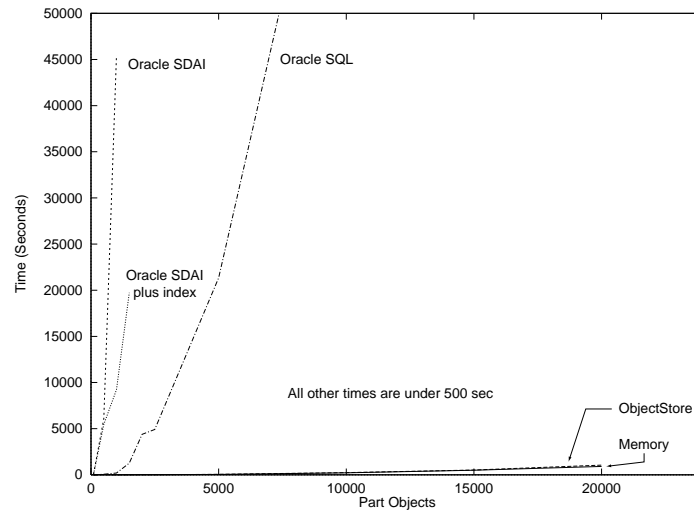
## PartStone



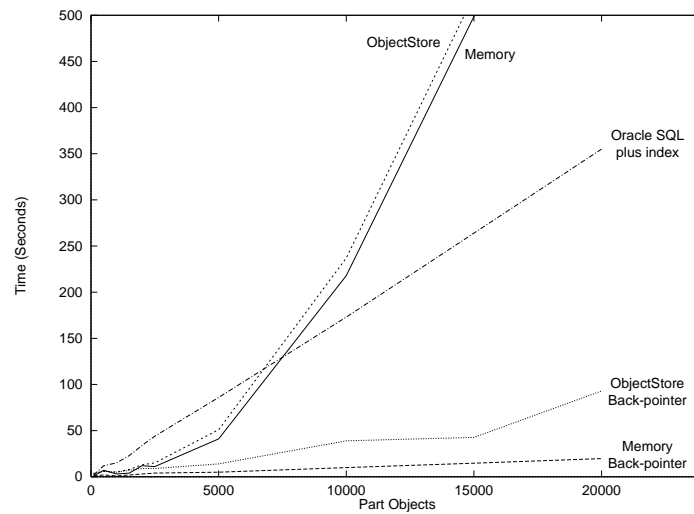
## PartStone — Under 500 Sec.



## BOMStone



## BOMStone — Under 500 Sec.



## Effects of Usedin Optimizations

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### Oracle

- Replacing SDAI loop with SQL query improved  $O(N^3)$  behavior to roughly linear behavior.
- Some odd behavior WRT indices.

### ObjectStore and Working-Form

- Adding backpointers reduced the algorithm complexity from  $O(N^2)$  to linear.

## Effect of Relational Index Optimizations

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Oracle indices had different effects on the Oracle benchmarks.

### NURBStone

- Most effective optimization. Improved both SDAI and SQL versions. SQL optimization of little value.

### PartStone

- Of minimal importance. Improved SDAI-only case slightly, but actually slowed the SQL join slightly.

### BOMStone

- Very effective. Improved SDAI-only case slightly, but improves the SQL joins dramatically.

## Benchmark Results Outline

### NURBStone Results

- Effect of Access Performance

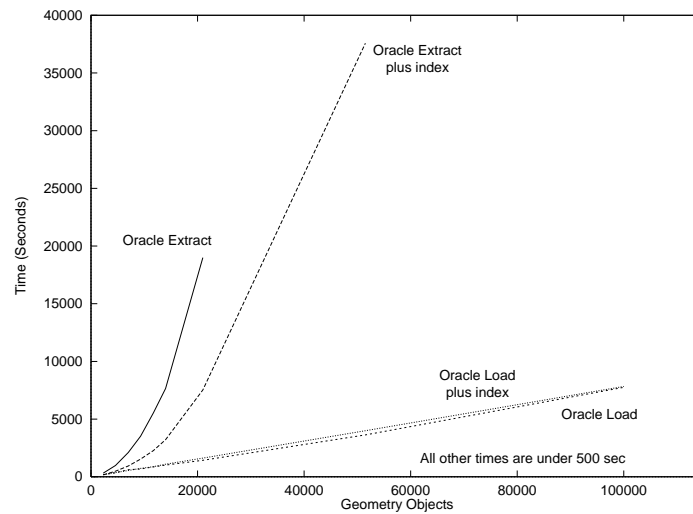
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### Load/Extract Results

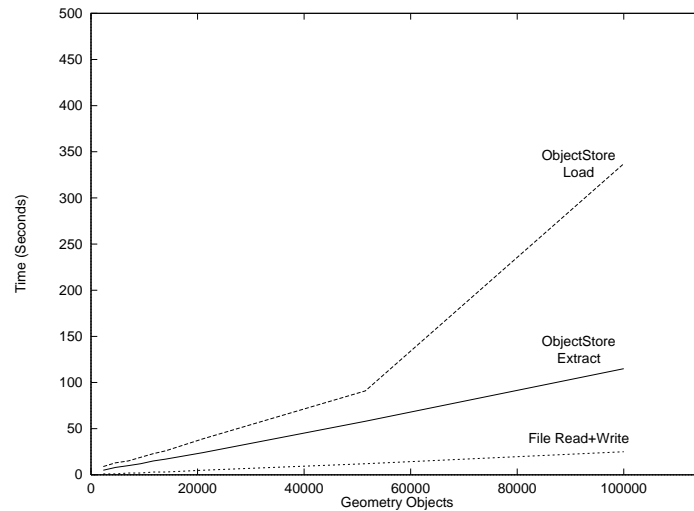
- Effect of SDAI Architecture
- ObjectStore Alternate Bindings
- Oracle Alternate Bindings

## Load/Extract Measurements



## Load/Extract Measurements — Under 500 Sec.

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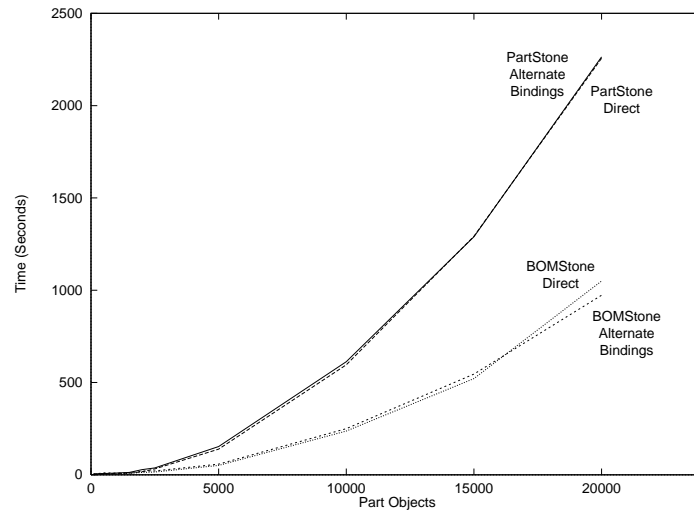
## Effect of Access Architecture

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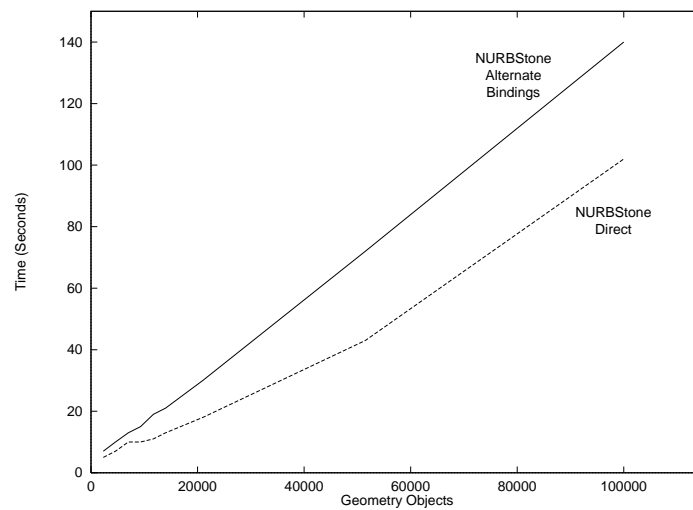
**Estimate the performance of the alternate bindings by combining working form binding times with the load and extract times on databases.**

- Estimate for upload/download and cached bindings.
- Compare with results for direct bindings.

## ObjectStore — PartStone and BOMStone



## ObjectStore — NURBStone



## Effect of Architecture — ObjectStore

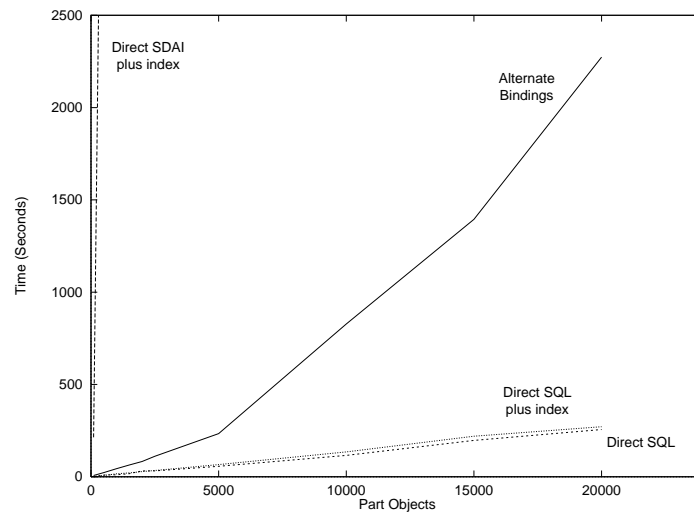
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### ObjectStore

- Very little difference between direct and alternate bindings.
- Alternate bindings a cost-effective choice.
- Validates choice of cached binding for Versant binding.

## Oracle — PartStone

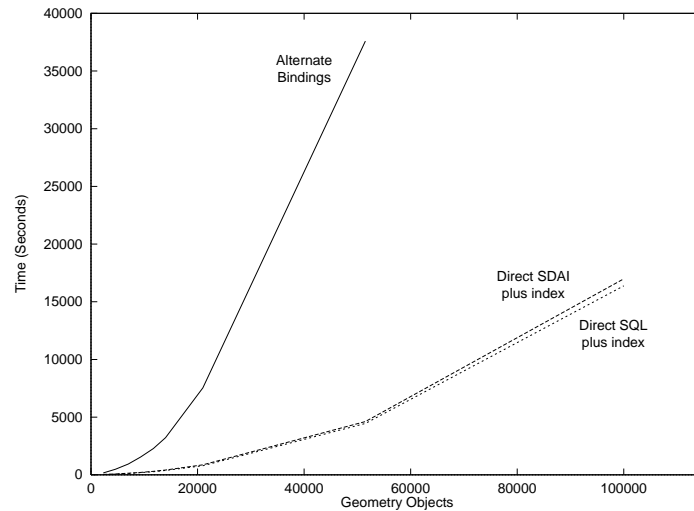
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- BOMStone results are similar.

## Oracle — NURBStone

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## Effect of Architecture — Oracle

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### Oracle

- Alternate bindings better than unoptimized SDAI, but not as good as optimized SQL access.
- For NURBStone-type access, both SDAI and SQL are better.



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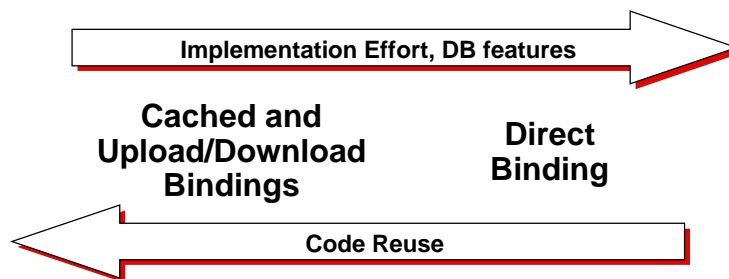
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### Identified data access architecture for building SDAI database bindings:

- Upload/Download, Cached, and Direct
- Direct bindings can take advantage of most DB features, but are the most difficult to implement.
- Other styles require less effort and may satisfy all application requirements.



## Conclusions

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### **Defined benchmarks to measure SDAI access behavior**

- Based on AP-203, but definitions shared by many of the STEP application protocols.
- Covers Navigational, Existence-dependant, and mixed modeling styles for product data.
- Usedin() optimizations extremely important for existence-dependant (Part) and mixed (BOM) data.

### **Cached and upload/download bindings are a useful alternative to direct bindings.**

- Much lower implementation effort. Allows code reuse.
- Performance influenced by load/extract behavior.
- Equal performance for ObjectStore.
- Better performance than plain SDAI for Oracle, not as good as custom SQL. Depends on algorithm and optimizations.

## Future Work

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### **There are a number of areas that could benefit from more exploration**

- Range of algorithms appropriate for implementing SDAI operations
- SDAI access to non-database systems, like CAD or Analysis systems.
- Cached SDAI bindings across the network (Java, Corba, etc)
- Extend benchmarks to evaluate database update behavior.
- Explore some irregularities seen in Oracle extract behavior with indices
- Look at non-SQL RDB batch load/extract methods